



**MAY 31, JUNE 1**

**13U, 15U, 18U, & OPEN  
MEN & WOMEN DIVISIONS**

**NEXTLEVELWATERPOLO.COM**

2025

**TOURNAMENT RULES**



**This is intended to be a Fun, Competitive, One of a Kind Tournament.**  
**Please Respect the game, your opponents, and compete honorably.**  
**Reminder to Masters Athletes : There are youth athletes competing, all of whom look up to our older athletes. Please conduct yourselves accordingly!**

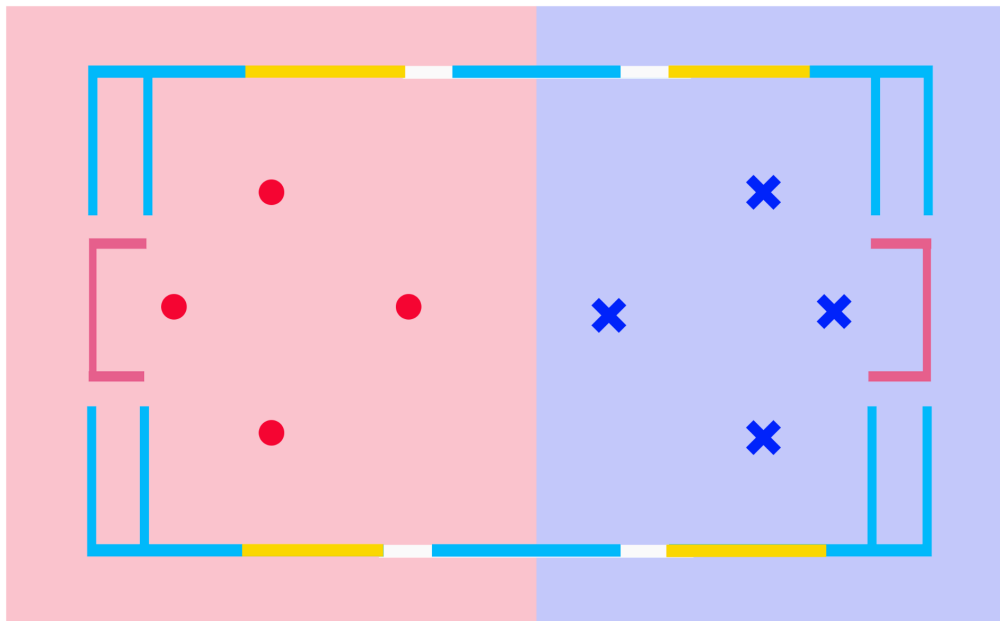
### **Tournament Rules:**

- All games played **First to 5**, and best of a 3 game series, with NO Shot Clock.
- 10 Min Running Clock on each game.
- There are NO Timeouts, but there is a 1 min break between each game in the series.
- All games played 4 v 4 ( 3v3 Field & 1 Goalie )
- 4 - 7 Athletes Max per team
- Teams will switch sides following each Game in a series.
- All Ties after 10 min, games go to a best of 3 Man Shootout.

### **SUBSTITUTIONS:**

**“Flying Subs”** are permitted.

- To make a Flying Sub, a live player must touch the boundary ANYWHERE on their half of the field.
- Substituted players can enter the field of play from ANYWHERE on their half of the pool. Even if it is not the same location as the live player touches as long as it is within their half of the field.
- Early entry or remaining in the field of play following a flying substitution will result in time stoppage & a 5m Penalty shot.



**RED TEAM'S FLYING SUBS CAN ONLY OCCUR IN THE HIGHLIGHTED RED AREA ABOVE.**

**BLUE TEAM'S FLYING SUBS CAN ONLY OCCUR IN THE HIGHLIGHTED BLUE AREA ABOVE.**

**Goalie Subs** : Field Players and Goalies may sub during live time, however the field player must make contact with BOTH HANDS to acknowledge a change in position. The goalie is permitted to use both hands only on their half of the course. Goalies may cross half, but are only allowed to use one hand during play on the opposite side of the field. Illegal Goalie transfer will result in an immediate game stoppage and 5m Penalty shot.

### **EJECTIONS:**

Ejected Players must swim to the corner prior to returning to the field of play. There are **no wait times on any ejection.**

- Re-entering the game without touching the corner will result in a 5 Meter Penalty.
- Players can be subbed after and ejection.

### **The Ejection corner is always the side of the Inflatable Pad!**

- All players will be allotted 3 ejections per **GAME, not per Series.**
- Substitutions are allowed when a live player is ejected. The ejected player must touch the Ejection corner, however the bench player must sub in from the SAME location as the live player on an ejection. **Ejected players MAY NOT** have subbing athletes enter from another location.

### **FOUL SHOTS/6m Rule:**

Foul shots taken outside of 6m must be taken in one direct motion without hesitation. If no shot is taken, the player must either put the ball back in play by separating the ball from hand or passing the ball.

### **CORNER THROW**

If a 2m throw is awarded, a direct corner shot is allowed.

### **GAME CLOCK :**

There is no Shot clock. Game time stoppage occurs only following a tipped shot where the ball is re entered by a corner throw, or there is a 5m Penalty shot.

***If you have any questions or concerns, please contact Zak,  
The Tournament Director at nextlevelwaterpolo@gmail.com***

***ALL EVENT PARTICIPANTS ARE WELCOME TO BRING TENTS, CANOPIES, CHAIRS, ETC TO THE BEACH TO ENJOY THE TOURNAMENT IN PEAK COMFORT. WE LOOK FORWARD TO HOSTING YOU SOON!***

Teams are encouraged to watch other team's games during the event to help promote our Stadium-like Environment!